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clueQuest's Team Away Day Plus

Team building activity description

A bespoke offer for a University or College post-graduate or student cohort group hosted by clueQuest. Our escape room experiences are designed to challenge participants' capacity to problem solve, communicate, and collaborate with their teammates in a unique, fun and engaging way. Our rooms incorporate innovative immersive technology that brings a secret spy agency theme to life enabling our player participants to fully immerse themselves into the challenges and form bonds and memories that will last forever. The variety and complexity of our puzzles help highlight individual and team strengths and areas of growth, which make for inspiring fodder for reflection.

Previous client groups tend to book this programme for their cohorts or departments with large international student make-up as they have found our team building games extraordinarily effective at breaking the ice for their study abroad students that are meeting for the first time, while also offering inspiring moments of leadership and collaborative problem solving that helped impact positive group dynamics for their graduate projects that they worked on throughout their programme. Many of our reviews across the large platforms name one or more of our staff suggesting our strong commitment to high quality customer service and a personable touch to our team building services.

The Team Away Day Plus - base package

The example itinerary below includes all of the add on options available. Regardless of selecting any add ons, your base package includes the following features and **starts at £72 per student incl VAT**:

- One team building escape game for each participant with an (Optional) Spy Training Quiz game included
- Hot beverages, water, and nibbles throughout the day
- **Private space hire for 4 hours (eg. 9:00am - 1:00pm)***
- A light lunch catered by our partner, Eden's Catering (Up to £12 per person including VAT and delivery fees) Our past client groups have selected a variety of sandwich platters and shared salads or sweet treat platters.
- Merchandise is gifted to each attendee and **attendees will receive an outdoor game voucher promo discount to be played at a future date on their own accord.** This promo is perfect for the international students newish to London. Glitch Hunters, our outdoor game, leads players through the streets of the City of London to uncover hidden secrets and see historical landmarks in a new light. The attendees will need to arrange this outdoor game amongst themselves at a later date, and it will be discounted by 20%. The usual price is £20 per person to play.
- Each tutor will gain access to our game hosts running the escape games to observe their students inside of the escape rooms, and receive real time commentary, and a performance evaluation resource and feedback questionnaire resource.
- Bespoke start time for your escape rooms will ensure the day is convenient and seamless enabling your students and staff to focus on team bonding and networking.

Example Itinerary

9:00 - 9:45 - Arrival with coffee, tea and biscuits. Participant check-in (wave assignments), unwind and network throughout the building.

9:40 - 9:45 - Introduction by clueQuest staff on the day's agenda and health and safety announcements

9:45 - 11:15 - First wave of escape rooms take place. There is a short brief and reflective debrief. Wave A plays escape rooms first, while Wave B experiences the Communication and Collaboration workshop facilitated by Brent from clueQuest.

11:15 - 11:30 - Break

11:30 - 13:00 - Second wave of escape rooms take place. There is a short brief and reflective debrief. Wave B plays escape rooms, while Wave A experiences the Communication and Collaboration workshop facilitated by Brent from clueQuest.

13:00 - 14:15 - Lunch catered by SANDS Catering and is included in the base package rate

14:15 - 15:15 - Team building performance presentation of our assessment programme's competency skills, based on students' performance and evaluation from the escape room. This is followed by an open discussion facilitated by Brent about how the teams felt they performed in the escape rooms. Brent will use a mentimeter poll to gather some data from the students about their experience.

15:15 - 15:30 - Break

15:30 - 16:45 - Escape Room Part 2. This opportunity offers the student cohort a chance to deploy what we've reflected on in another escape room context.

16:45 - 17:00 - Self-evaluation inside the escape room with blank Feedback Diagrams

17:00 - 17:10 - Short break

17:10 - 17:30 - Awards and merchandise is distributed and the event concludes.

The three add-on options on the following page are included in the above example itinerary, but any mix or combination can occur depending on your event needs. The additional services provide unique opportunities to deepen the observation, evaluation, and feedback you may desire for your students' team building days.

Performance Evaluation, Reflection Debrief ADD-ON

This add-on incurs an additional fee of £15.00 incl VAT per person.

Your group would receive everything in the base package above and the following add-on features:

- Game hosts evaluate and mark each team's performance throughout the escape game. Team performance is assessed based on our 5 competencies: Attitude, Decision-Making, Problem Solving, Teamwork, and Communication.
- A team performance score sheet is provided and delivered during a feedback session
- **A 45 minute debrief session** based on teams' performance is led by a clueQuest staff member

Communication Workshop Session ADD-ON

This add-on incurs an additional fee of £15.00 incl VAT per person.

Your group would receive everything in the base package above and the following add-on features:

- An engaging communication focused workshop facilitated by our clueQuest staff member, who has 10+ years of Social, Emotional development training and experience in education and youth outreach sectors
- A short presentation focused on communication and how our escape room challenges a team to engage and develop nuanced communication skills and how this can be applied to the work environment.

Extra Escape Room ADD-ON

This add-on an additional fee of £20.00 incl VAT per person and includes a 2nd escape room experience for your students to refine their team work skills.

Kindly,

Brent Grihalva

Head of Sales and Partnerships

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